

# Summer Youth Program 2016

## Automotive

### (Exhaust Noise)

Michigan Technological University

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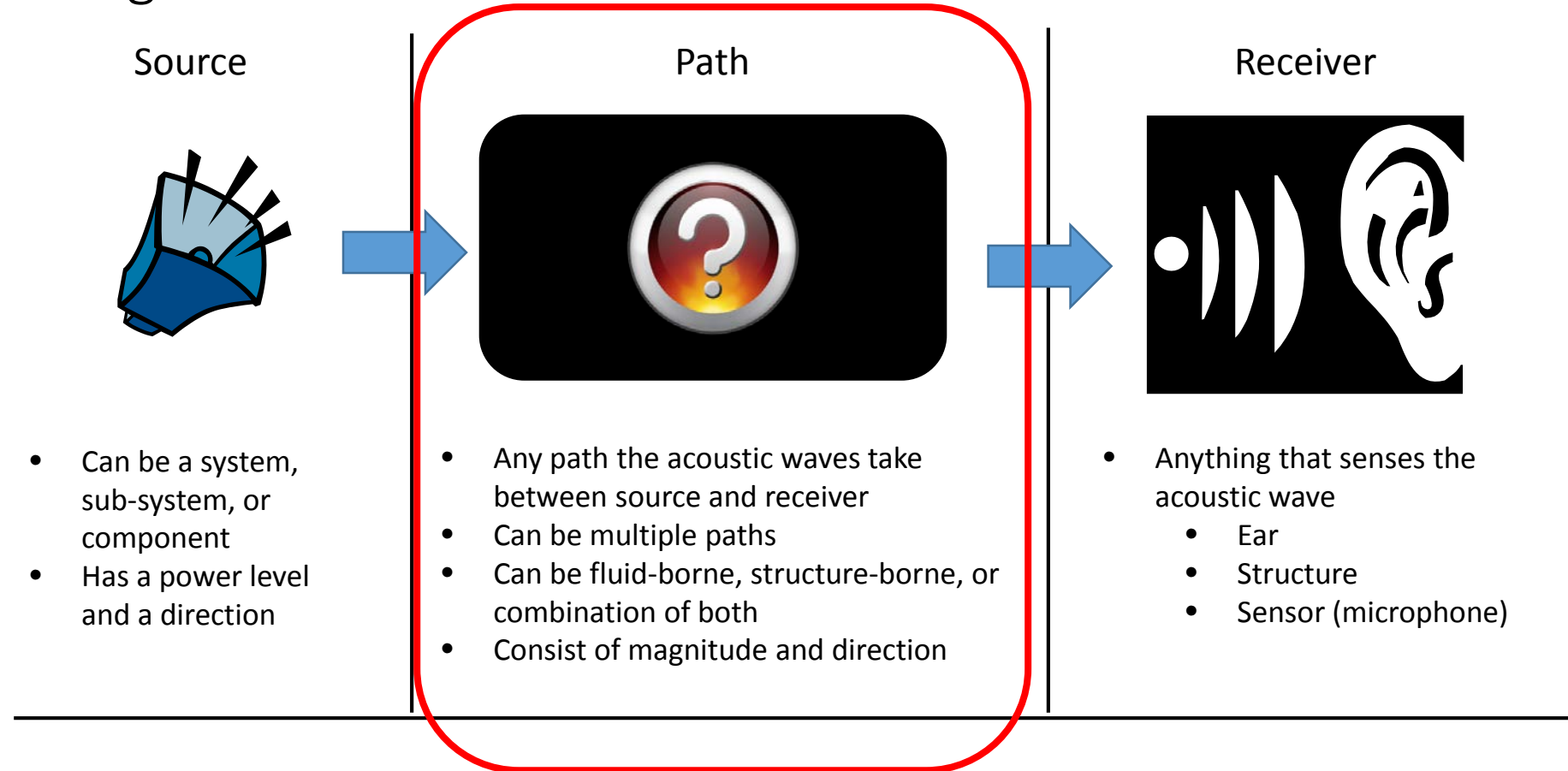
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# Agenda

- Exhaust Noise
  - Source-Path-Receiver
  - Sound waves
  - Engine Types
    - 4 stroke
    - 2 stroke
  - Quarter Wavelength Resonator
  - Insertion Loss
  - Other Exhaust Types
  - **Demo**



The source-path-receiver paradigm is very important for noise control engineering measurements.



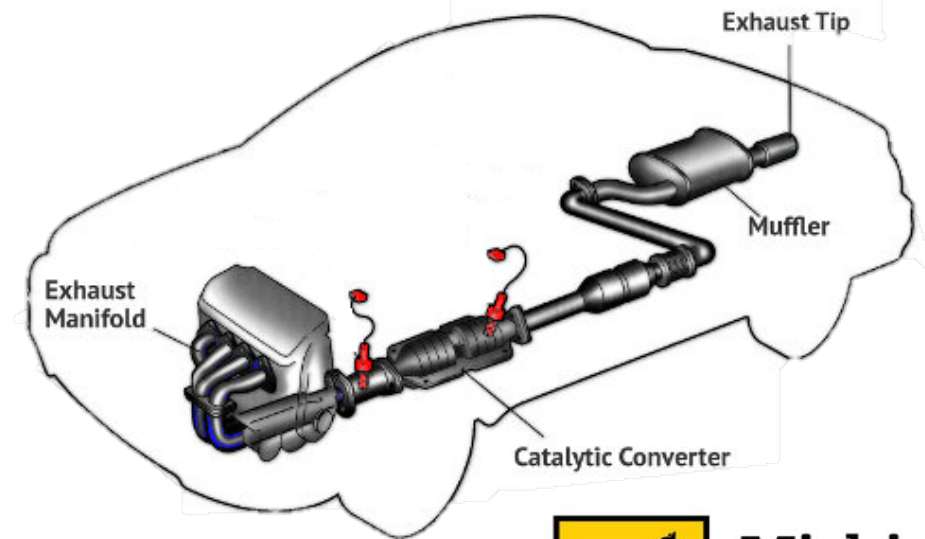
Engine -> **Exhaust** -> Ear or Microphone



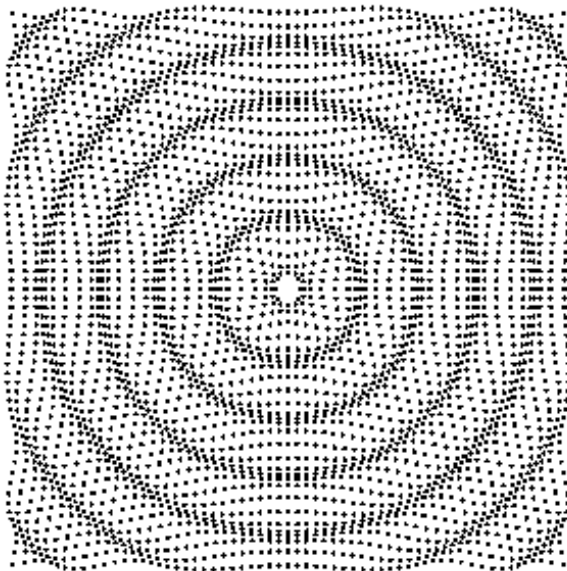
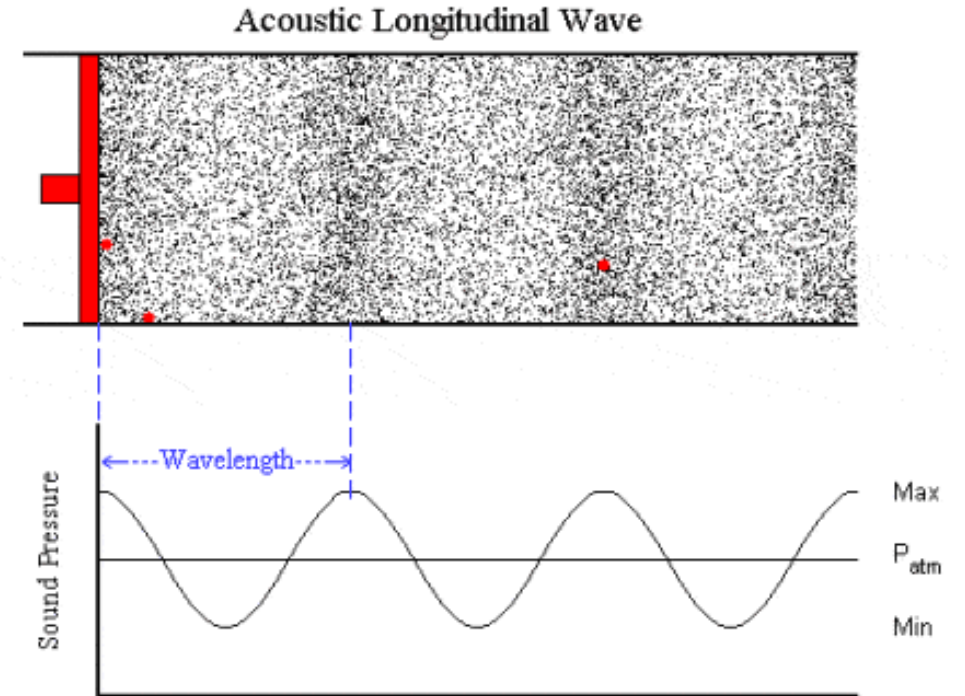
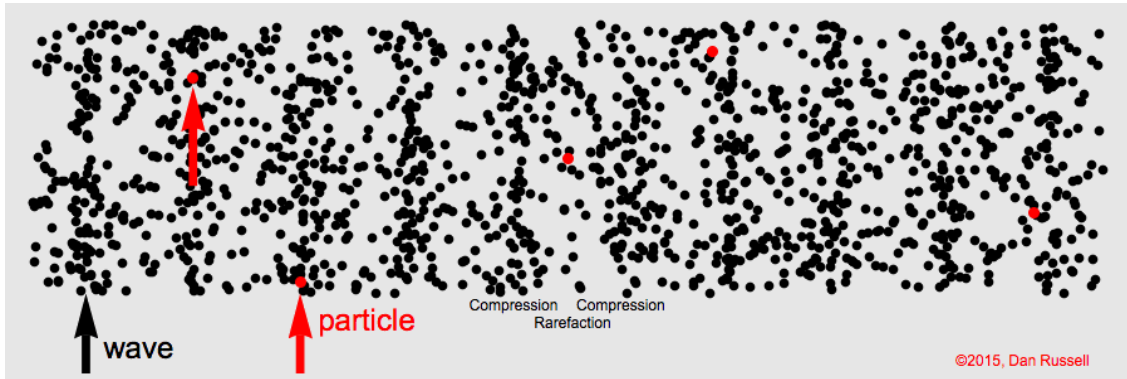
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# Sound and Exhaust Systems

- Engine making noise – Sound Source
- Want to reduce the sound level or change sound characteristics
  - Make quieter
  - Improve sound quality
  - Reduce detection distance (military)
- The exhaust system is one way of doing this

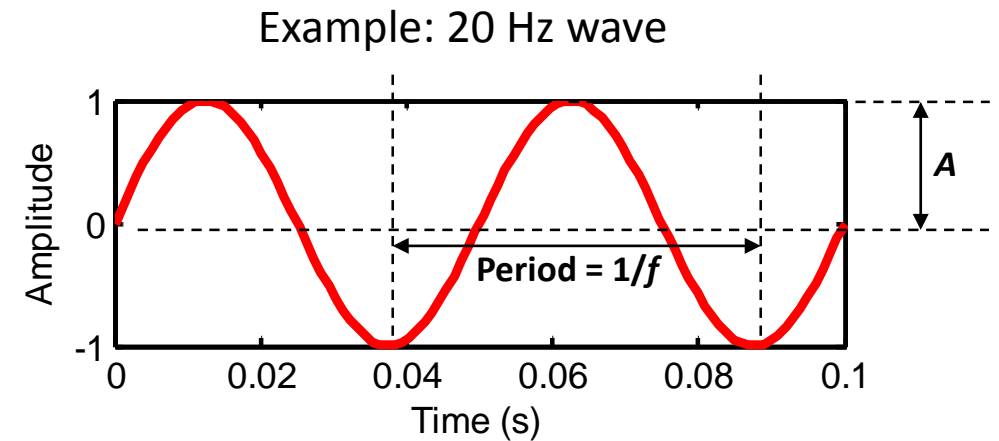


# Sound is a pressure wave in air

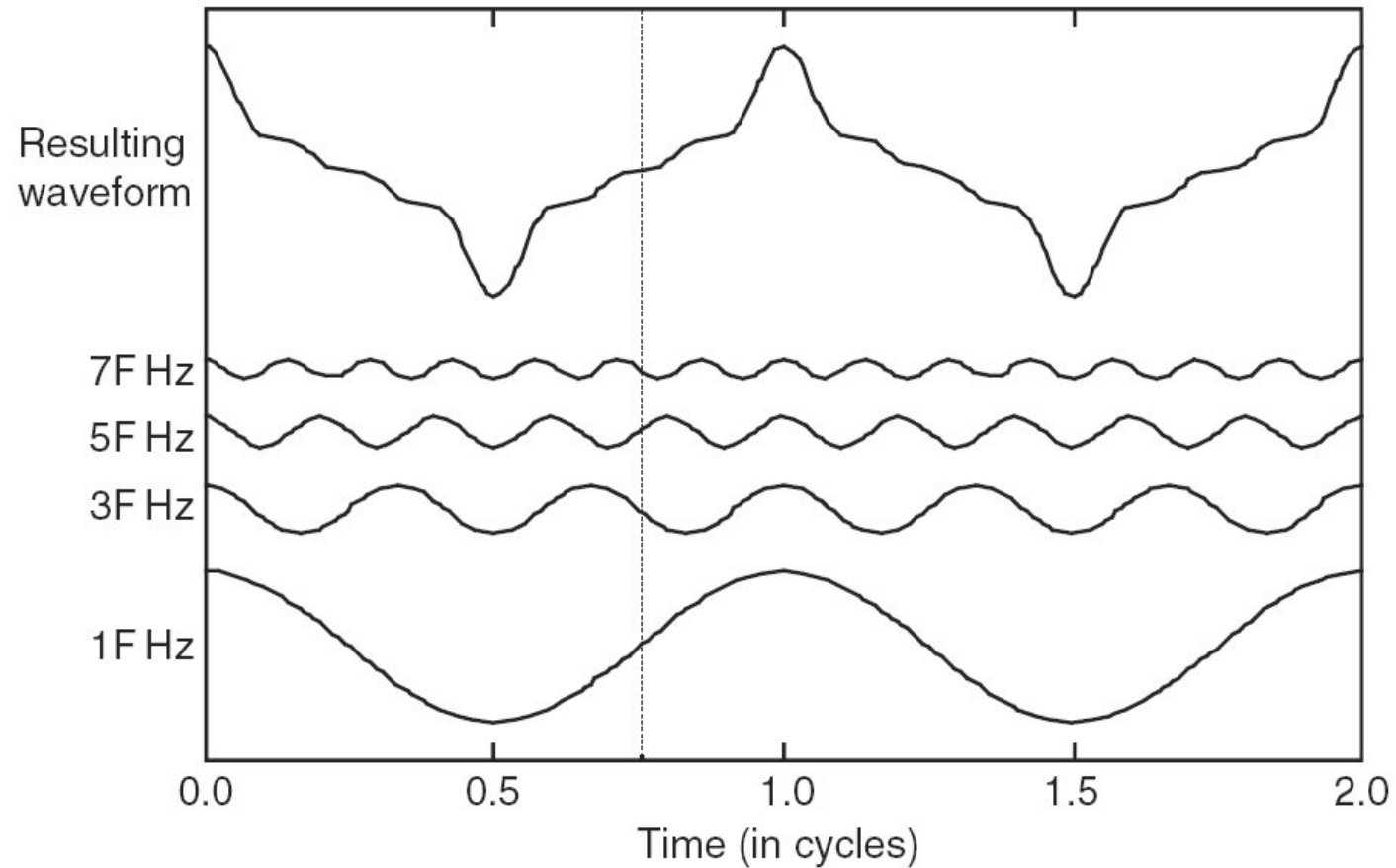


# Equation of pressure wave

- $y(t) = A * \sin(\omega t + \varphi)$
- $A$ : amplitude of the pressure wave (Pa)
- $\omega$ : angular frequency (rad/s) =  $2\pi f$  (Hz)
- $\varphi$ : phase shift (rad). Represents how much time delay the waveform has with respect to time  $t = 0 \text{ sec}$ .



# Multiple Frequencies Sum Together



# Frequency, Sound Speed, & Wavelength

- $f = \frac{c}{\lambda}$

- Speed of Sound depends on Temperature of Air

- $c = \sqrt{\gamma RT} = 20.05\sqrt{T}$

- T in Kelvin:  $K = ^\circ C + 273$

- At 20°C,  $c=343\text{m/s}$  or 1126 ft/s

- For small engines exhaust temp is roughly 150 °C. Correspond to  $c\sim 410\text{m/s}$

## Units are Important!

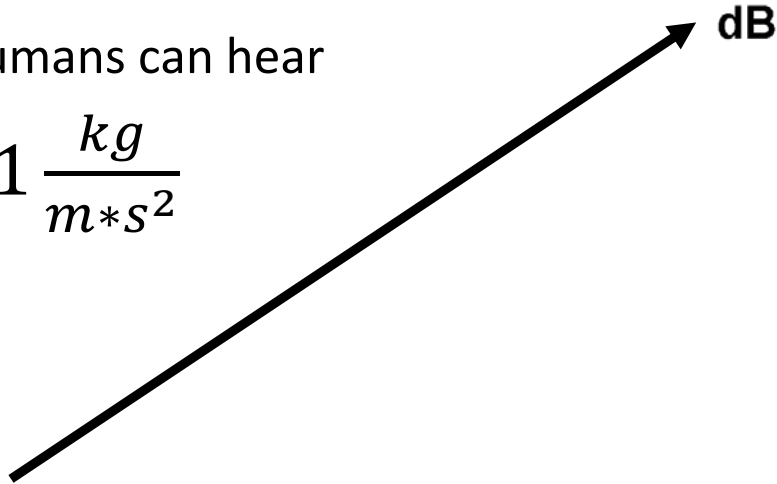
- Frequency units are  $Hz$  ( $\frac{\text{cycles}}{s}$ )
- Speed units are ( $\frac{m}{s}$ )
- Wavelength units are ( $m$ )





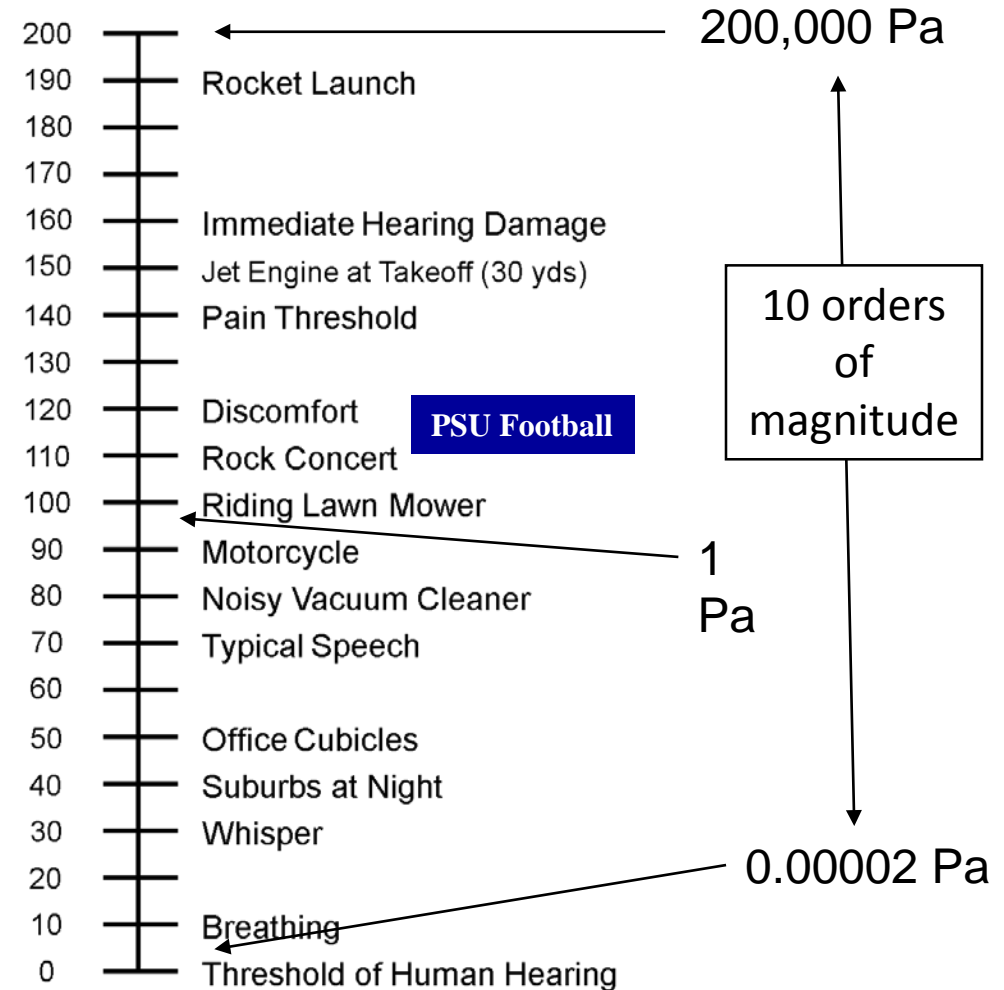
# Sound Pressure Level

- $L_p = 20 * \log_{10} \left( \frac{p_{meas}}{p_{ref}} \right) \text{ dB}$
- $p_{ref} = 20 \mu\text{Pa}$ 
  - Quietest sound humans can hear
- $1 \text{ Pa} = 1 \frac{\text{N}}{\text{m}^2} = 1 \frac{\text{kg}}{\text{m} \cdot \text{s}^2}$



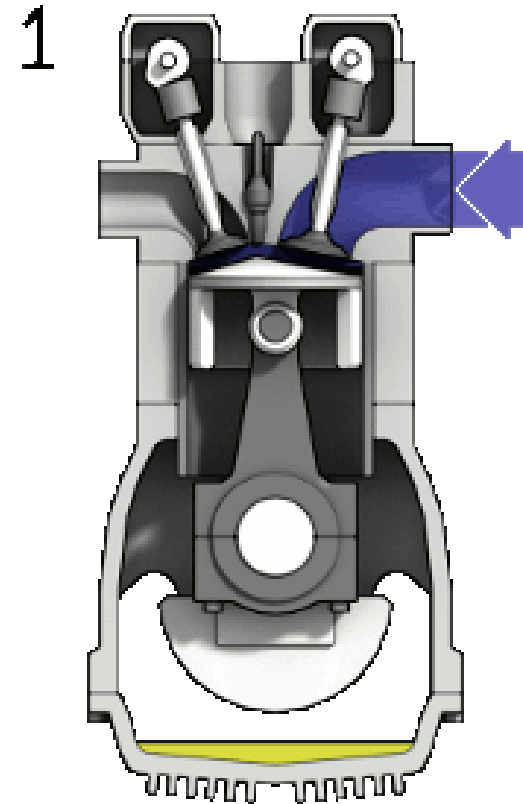
Sound pressure **amplitude** is usually measured as a level in decibels to compress its large range of values

**Typical Sound Pressure Levels**



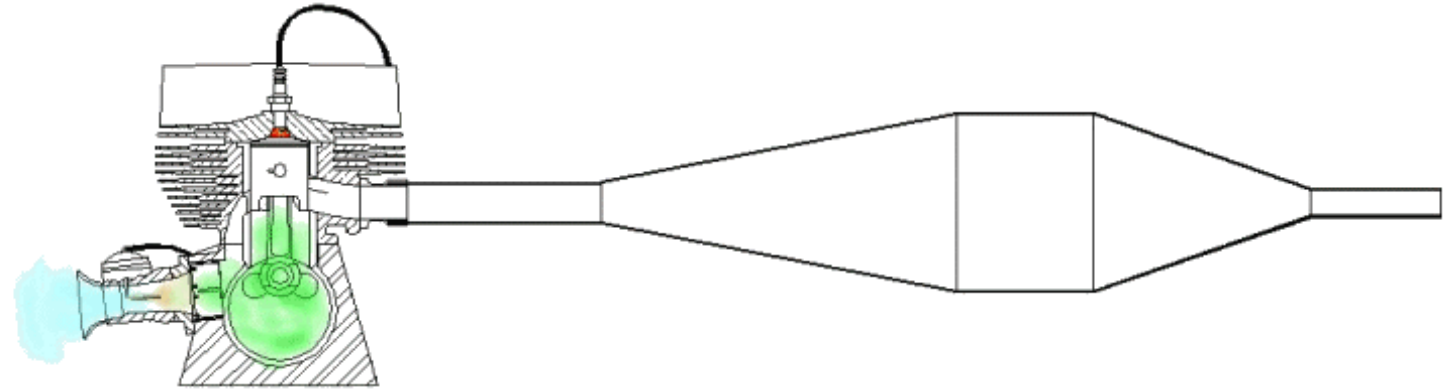
# 4-stroke engine cycle

- 1. Intake (Air/Fuel Mixture)
- 2. Compression
- 3. Combustion – power stroke
- 4. Exhaust



# 2-stroke engine cycle

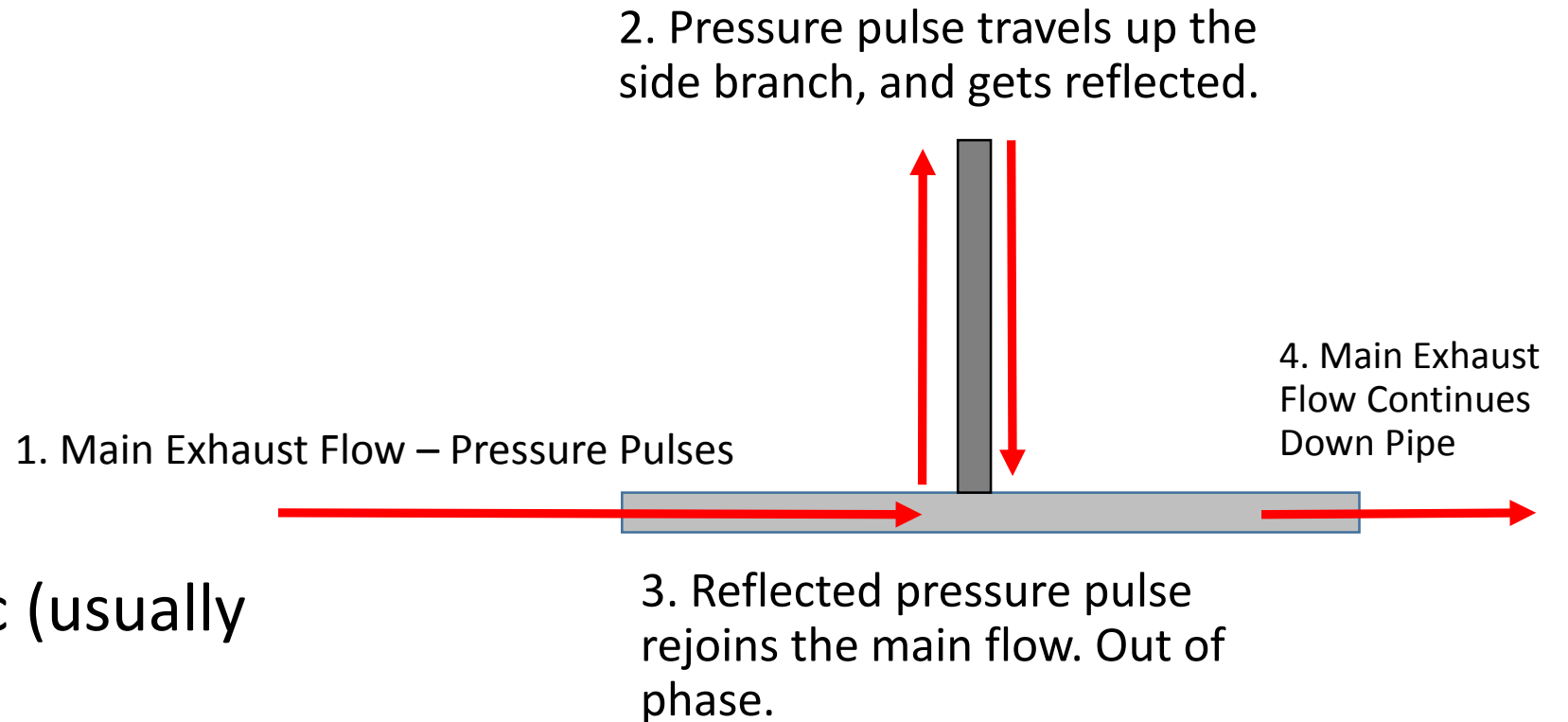
- 1. Intake & Compression
- 2. Power Stroke & Exhaust
- Note. Exhaust pipe is designed to reflect the sound wave from the exhaust pulse – this pushes fuel/air mix back into the cylinder.



# Quarter-Wavelength Resonator

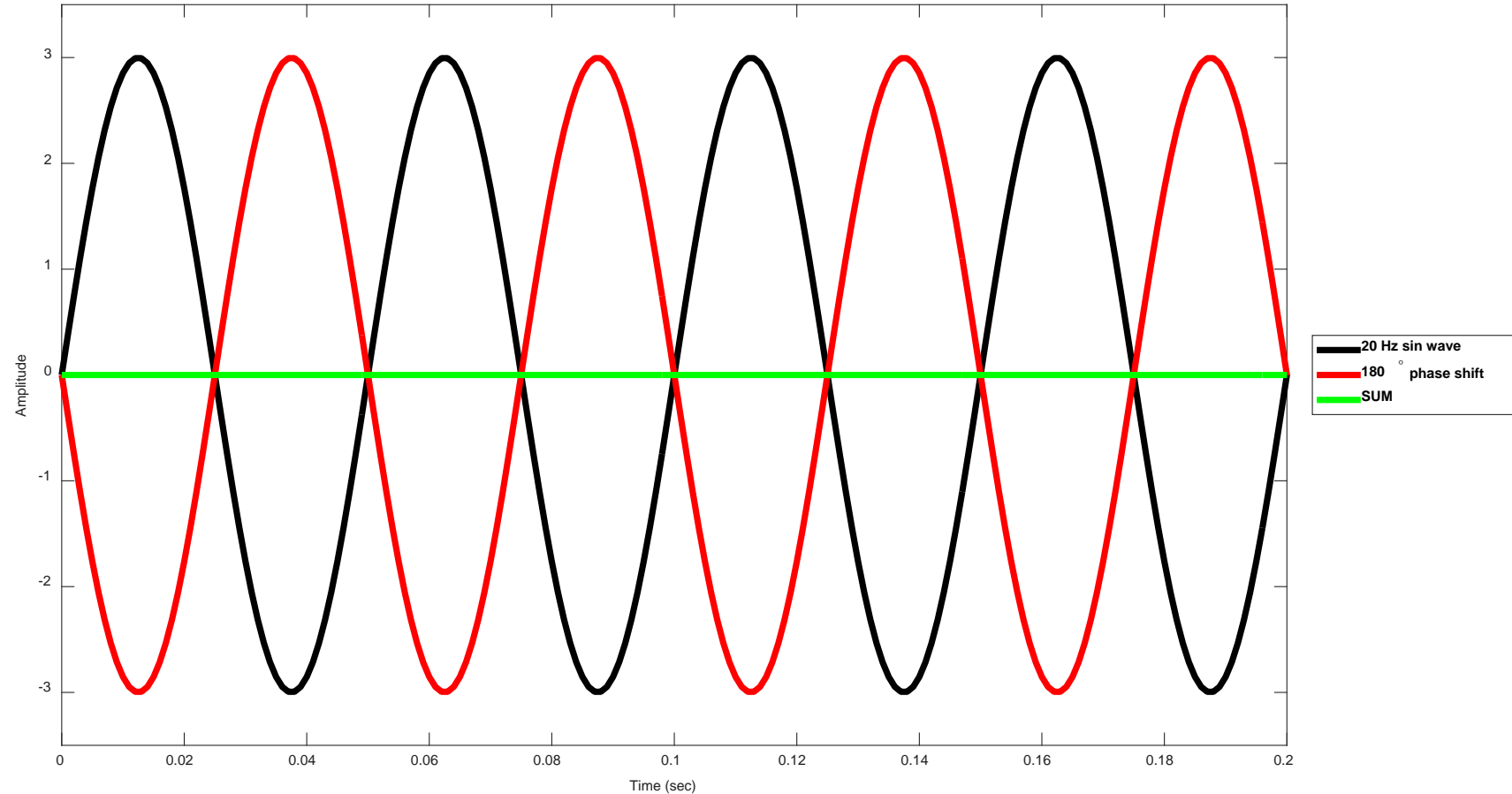
$$f_n = \frac{(2n-1)c}{4L}$$

- $n$ : Integer Harmonic (usually 1<sup>st</sup> harmonic)
- $c$ : Speed of Sound
- $L$ : Length of side branch



# Phase Shift

- The original wave and the phase shifted wave (180) sum to zero amplitude.



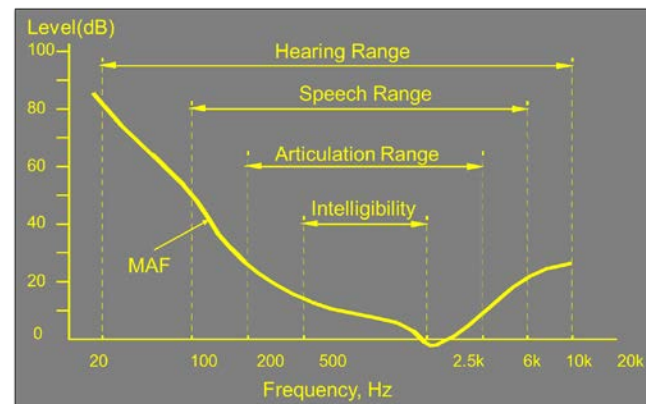
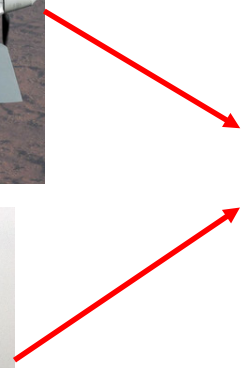
# Insertion Loss



$$IL = 20 \log_{10} \left( \frac{p_{\text{without barrier}}}{p_{\text{with barrier}}} \right) = L_{p_1} - L_{p_2}$$



- Low frequencies travel farther than high frequencies
  - Important to attenuate low frequency content to reduce detection distance for military applications
- Humans have difficulty hearing low frequencies
  - We communicate with frequencies between 200-2500 Hz therefore our ear are most adapt at perceiving these.



Human hearing is most sensitive at 1000 Hz



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# Quarter-wave resonators are not the only way exhaust noise is attenuated!

- Expansion Chamber
- Baffles
- Other resonator type: Helmholtz
- Absorption material (High Frequency)
- Perforated tubing inside
- Most exhaust systems (mufflers) combine several – or all – of these

